

Gays of Justice 1*

Creature — Human Homosexual 2/3

When Gays of Justice comes into play gain 3 life for each creature target opponent controls over the number of creatures you control.

"It's not fair!"

Eric Reasoner 1/45

Lamest Card Ever Made 2*

Sorcery 2/45

You gain 1 life.

MEGA-STORM! (When you play this spell, copy it for each spell played before it this GAME!! You may choose new targets for the copies.)

Eric Reasoner 2/45

Obligatory White Life-gain spell *

Sorcery 3/45

You gain 2 life.

Twitch 0 (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Wow, the scrubs would LOVE this one.

Eric Reasoner 3/45

Oh no You Di'n't! 1*

Instant 4/45

The next 2 damage that a source of your choice would deal to you or a creature you control this turn is dealt to target creature or player instead.

Eric Reasoner 4/45

Throes of Glory 2*

Sorcery 5/45

Put a 2/2 white soldier token with banding into play.

Twitch 3 * (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 5/45

Vacation 1*

Sorcery 6/45

Remove target creature an opponent controls from the game. That creature gains Suspend-3.

Eric Reasoner 6/45

While You Were Out *

Enchantment — Aura 7/45

Enchant Creature

Build a wall around enchanted creature. Use pretzels or something. This creature can't do things. When this creature would take damage, instead destroy While You Were Out.

We built a wall!

Eric Reasoner 7/45

Bout of Lethargy 1

Instant 8/45

Tap or untap target permanent.

Twitch 1 (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 8/45

Emergency Errata 1

Sorcery 9/45

Change one line of text on target permanent you created which is controlled by an opponent. (This effect ends at the end of the day.)

Eric Reasoner 9/45

Hope Springs Eternal 1

Sorcery

Until end of turn, whenever you may play a sorcery, you may pay 1 to put your hand on the bottom of your library in any order and draw that many cards.

"Well, at least this-turn-al."

Eric Reasoner 10/45

I Have No Idea What You're... 1

Instant

...Talking About

Counter target spell. Remove it from the match.

Eric Reasoner 11/45

Lies 3

Would You Like LIES With That?

Sorcery

Whisper sweet nothings to target creature you don't control. That creature works for you now. You may use it in any way that you like. When you're done with it, please return it to its owner's hand.

Eric Reasoner 12/45

Temporal Bending 2

Instant

Target player may not play spells this turn. Another target player may not play spells next turn.

Play only on an opponent's turn.

This is the only cool card I made.

Eric Reasoner 13/45

Time Spasm 5

Sorcery

Take an extra turn after this one.

Twitch 5 (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 14/45

I'll Have My Revenge 4

Instant

If you were dealt damage this turn by a source an opponent controls, you may destroy up to two target creatures he/she/they control.

Congratulations.

Eric Reasoner 15/45

It's Probably True 3

Enchantment — Aura

Enchant Creature

Enchanted creature gets -0/-2, fear, and cannot play in the reindeer games of other creatures.

I hate this card. I hate this BOO set.

Eric Reasoner 16/45

Mental Breakdown 2

Sorcery

Target player discards two cards.

Twitch (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 17/45

Noah's Pact with the Devil 4

Sorcery

If you played no other spells this game, you win the game.

At the start of the game, before you draw, if Noah's Pact with the Devil is in your deck, you may pay 5 life to search your deck for this card and add it to your hand. If you do, draw only 6 cards.

Eric Reasoner 18/45

Plague! Come gitthyur Plague! (1)(3)(3)



Enchantment (1)(3)(3)

At the end of your turn, put a rot token on each creature.

At the beginning of your upkeep destroy each creature with a number of rot counters equal to or greater than that creature's converted mana cost.

Eric Reasoner 19/45

Seizing Seizures (3)(3)(3)



Sorcery (1)(3)(3)

Put a creature card from any graveyard into play under your control.

Twitch 4 (3)(3)(3) (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 20/45

What the Fuck?! (2)(3)(3)



Sorcery (1)(3)(3)

Destroy target creature if your opponent has never seen this picture before today. (Don't lie. You'll look like a douche if you do. Besides, we can tell. You aren't that good of a liar.)

I mean really, wasn't this every boy's dream at age 9?

Eric Reasoner 21/45

Bales of Cocaine (1)(2)(2)



Instant (1)(2)(2)

Play only during combat, before combat damage.

Creatures target player controls get -1/-1 and doublestrike until end of turn.

Fallin' from low flyin' plane.

Eric Reasoner 22/45

Conniption of Fire (2)



Sorcery (1)(2)(2)

Conniption of Fire deals 2 damage to target player.

Twitch 2 (2) (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 23/45

Goblins for Days (4)(2)(2)



Instant (1)(2)(2)

Put a 1/1 goblin token into play for each land you control.

And the winner for most boring set goes to!..

Eric Reasoner 24/45

If I had a Hammer (1)(2)(2)



Sorcery (1)(2)(2)

Return target sorcery card in your graveyard to your hand.

Twitch 2 (2)(2) (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 25/45

One for Me, One for You (4)(2)(2)



Sorcery (1)(2)(2)

Remove all creatures from the game. Remove all creature cards in all graveyards from the game. Shuffle all that together. Starting with you, randomly redistribute to all players.

Eric Reasoner 26/45

One more time (1)(2)



Instant (1)(2)

Untap target creature you control that has an ability that includes the activation cost "C." Sacrifice that creature at the end of the turn.

Eric Reasoner 27/45

The Magic Missile That... 3 2



Sorcery 1D6

...Shoulda Been.
 Magic Missile deals 1D6 damage to target creature. (1D6 is the value of rolling one six-sided die.)
 Storm (When you play this spell, copy it for each spell played before it this turn. You may choose new targets for the copies.)

Eric Reasoner 28/45

Accretion Tremors 1 1 1



Instant 1D6

Put a +1/+1 counter on target creature.

Twitch 2 1 (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 29/45

Buff 1 1 1



Instant 1D6

All creatures target player controls get +1/+1 until end of turn.

Eric Reasoner 30/45

Death Comes From the Most... 1 1 1



Instant 1D6

...Unexpected Places.

Destroy target creature if the number of creatures you control is greater than target creature's toughness.

Eric Reasoner 31/45

Exit the Cave 1 1 1



Instant 1D6

Search your library for a green creature card and put it into your hand.

Twitch 3 1 1 (Whenever you or a permanent you control becomes the target of a spell or ability controlled by an opponent, you may reveal this card in your hand and pay its Twitch cost. If you do, put a copy of this spell on the stack.)

Eric Reasoner 32/45

In the Age of Apes 1 1 1



Enchantment 1D6

1 1 1: Put a 2/2 Ape token into play. This ability may be played only once per turn, and only on your turn

I've totally run out of ideas.

Eric Reasoner 33/45

Pangolin Smuggling 2 1 1



Enchantment — Aura 1D6

Enchant Creature
 Play only on a creature you control.
 When enchanted creature is put into a graveyard from play, put a green 6/5 pangolin token into play.

Eric Reasoner 34/45

Where's the Beef? 3 1 1



Instant 1D6

If an opponent controls no creature with power greater than 3, put a 4/4 Beast(beat) token into play.

Eric Reasoner 35/45

Phoning it in 2



Sorcery 1D6

You get the effect that corresponds with the mana paid when you play this spell... you know how it works. And you can totally go like ** or whatever if you want.

- ** = You gain 2 life.
- ♠ = Draw a card and discard a card.
- ♣ = Target creature get -1/-1 until end of turn.
- ♥ = Deal 1 damage to target creature or player.
- ♣ = put a 1/2 elf token into play.

Eric Reasoner 36/45

Someday Soon

Sorcery

Suspend 27- **3**

You win the game.
This card stays suspended throughout the entire match until it resolves.

Maybe not 'soon.' But eventually.

Eric Reasoner 37/45

Bear Stopper **2**

Artifact Creature — Park Ranger

Defender (*This creature can't attack.*)

2/3

Eric Reasoner 38/45

Sliver Tease **3**

Artifact Creature — Illusion

All slivers have "**☠**: Win the game."

2/2

Eric Reasoner 39/45

Rabanastre

Legendary Land

☠: Add **1** to your mana pool.

6, **☠**: Search your library for a card with converted mana cost **3** or less, reveal it and put it in your hand.

Eric Reasoner 40/45

Rainbow Forest

Land

Rainbow Forest comes into play tapped.

☠: Add **☠** to your mana pool.

☠: Remove a charge counter from Rainbow Forest: Add one mana of any color to your mana pool.

Whenever a creature comes into play under your control, you may put a charge counter on Rainbow Forest.

Eric Reasoner 41/45

Rainbow Island

Land

Rainbow Island comes into play tapped.

☠: Add **☠** to your mana pool.

☠: Remove a charge counter from Rainbow Island: Add one mana of any color to your mana pool.

Whenever you would draw your second card for the turn, you may put a charge counter on Rainbow Island.

Eric Reasoner 42/45

Rainbow Mountain

Land

Rainbow Mountain comes into play tapped.

☠: Add **☠** to your mana pool.

☠: Remove a charge counter from Rainbow Mountain: Add one mana of any color to your mana pool.

Whenever a creature you control deals damage to a player, you may put a charge counter on Rainbow Mountain.

Eric Reasoner 43/45

Rainbow Plains

Land

Rainbow Plains comes into play tapped.

☠: Add ***** to your mana pool.

☠: Remove a charge counter from Rainbow Plains: Add one mana of any color to your mana pool.

Whenever you gain life, you may put a charge counter on Rainbow Plains.

Eric Reasoner 44/45

Rainbow Swamp

Land

Rainbow Swamp comes into play tapped.

☠: Add **☠** to your mana pool.

☠: Remove a charge counter from Rainbow Swamp: Add one mana of any color to your mana pool.

Whenever a creature is put into a graveyard from play, you may put a charge counter on Rainbow Swamp.

Eric Reasoner 45/45